



CAI · DM · 2023

CAI

**International Driving Competition
Internationales Fahrturnier**

28.04.-01.05.2023

Deutsche Meisterschaften



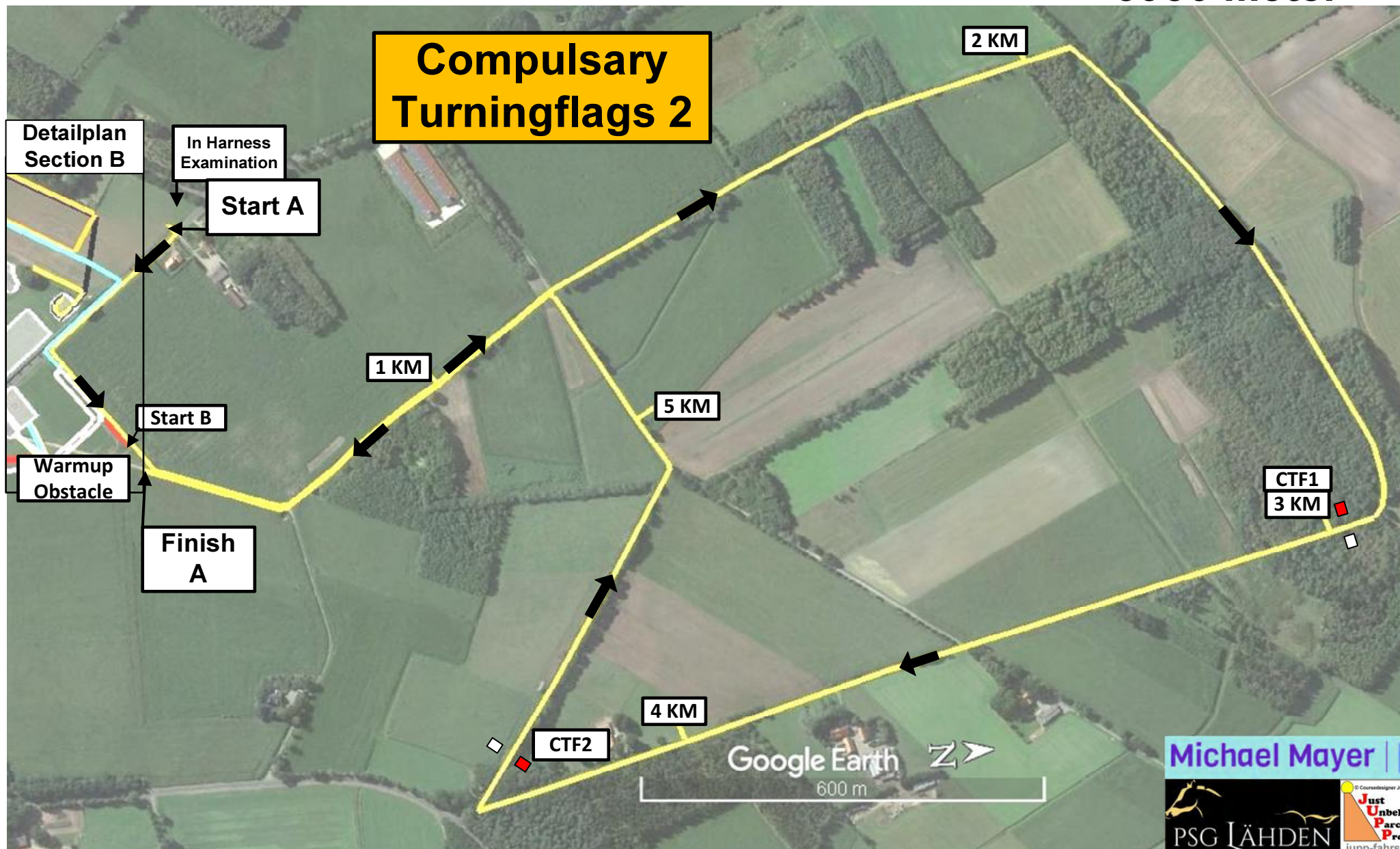
**der
Vierspänner Pferde**

Geländeunterlagen/Plans

CAI3*-H4 WcupQ/CAI3*-H2/CAI3*-P4/CAI3*-P2



CAI 3*



Section B 3* 6890 Meter

CTF
1 - 25



Downloadlink
3* Marathon

Yellow KM signs for 3*

Legende: Start B / CTF1 / CTF2 / **O1** / CTF3 / CTF4 / **1KM** / CTF5 / **O2** / CTF6 / CTF7 / CTF8 / **2KM** / CTF9 / **O3** / CTF10 / CTF11 / CTF12 / **3KM** / CTF13 / **O4** / CTF14 CTF15 / **4KM** / CTF16 / CTF17 / **O5** / **5KM** / CTF18 / CTF19 / CTF20 / CTF21 / CTF22 / **O6** / **6KM** / CTF23 / CTF24 / CTF25 / **O7** / Finish B.



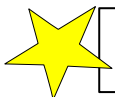
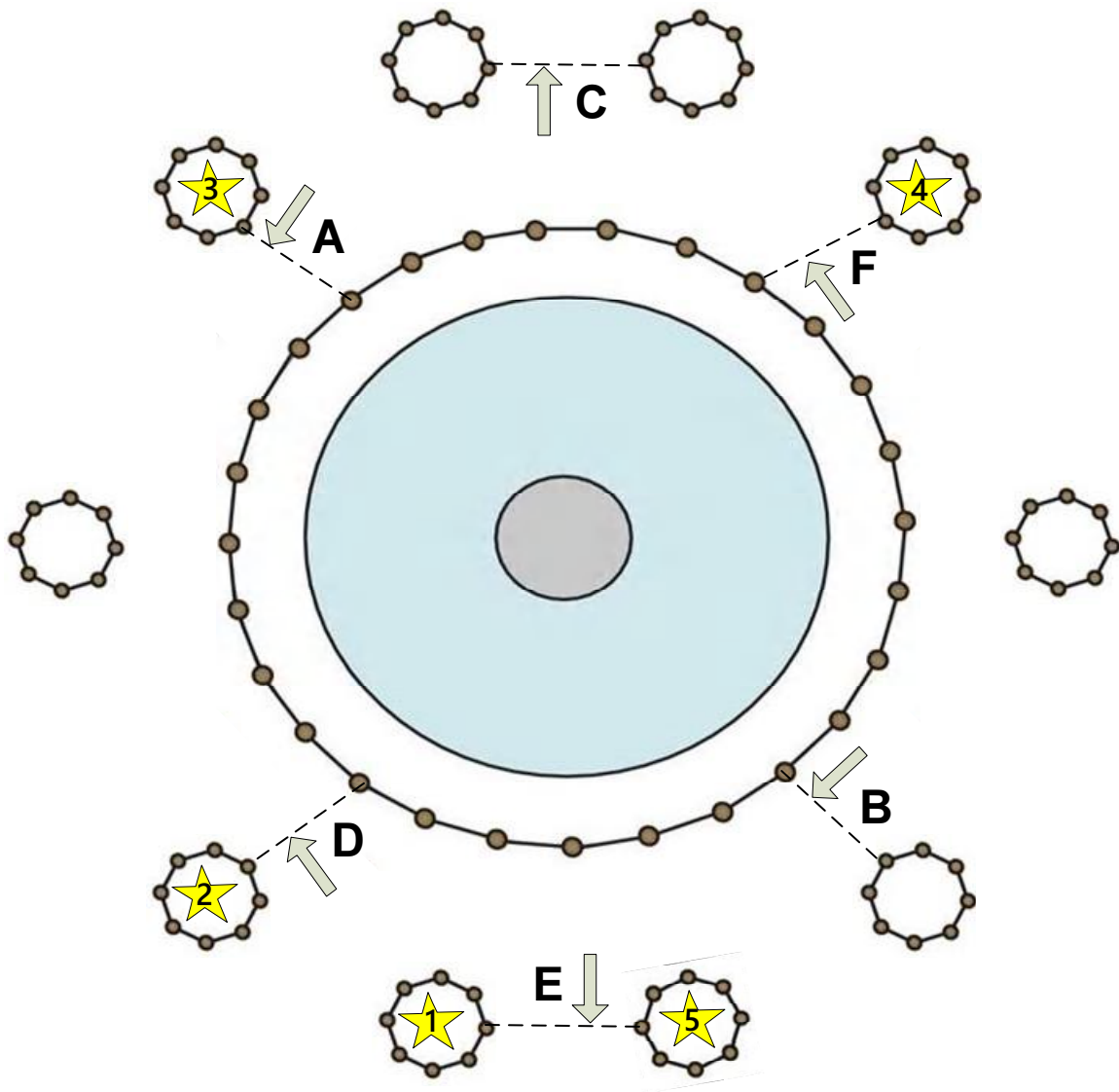
Times Marathon / Geländezeiten

CAI 3* HORSES	Length in Meter	Tempo KM/h	Minimum Time h:min:sec	Time allowed h:min:sec	Maximum Time h:min:sec	Compulsory Turning Flags
Section A	5950	13	00:25:28	00:27:28	00:32:57	CTF 1-2
REST				00:10:00		
Section B	6890	14	00:26:32	00:29:32	00:59:04	CTF 1-25
Cool Down	Area		00:10:00		00:15:00	
CAI 3* PONYS	Length in Meter	Tempo KM/h	Minimum Time h:min:sec	Time allowed h:min:sec	Maximum Time h:min:sec	Compulsory Turning Flags
Section A	5950	12	00:27:45	00:29:45	00:35:42	CTF 1-2
REST				00:10:00		
Section B	6890	13	00:28:48	00:31:48	01:03:36	CTF 1-25
Cool Down	Area		00:10:00		00:15:00	
CAI 2* HORSES	Length in Meter	Tempo KM/h	Minimum Time h:min:sec	Time allowed h:min:sec	Maximum Time h:min:sec	Compulsory Turning Flags
Section A	5950	13	00:25:28	00:27:28	00:32:57	CTF 1-2
REST				00:10:00		
Section B	5760	14	00:21:42	00:24:42	00:49:24	CTF 1-20
Cool Down	Area		00:10:00		00:15:00	
CAI 2* PONYS	Length in Meter	Tempo KM/h	Minimum Time h:min:sec	Time allowed h:min:sec	Maximum Time h:min:sec	Compulsory Turning Flags
Section A	5950	12	00:27:45	00:29:45	00:35:42	CTF 1-2
REST				00:10:00		
Section B	5760	13	00:23:36	00:26:36	00:53:12	CTF 1-20
Cool Down	Area		00:10:00		00:15:00	

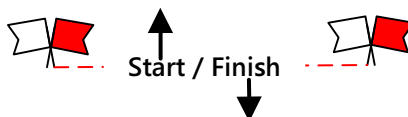
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„Bockmeyer-
Brunnen“



= 5 abwerfbare Teile/
Knock Down





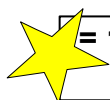
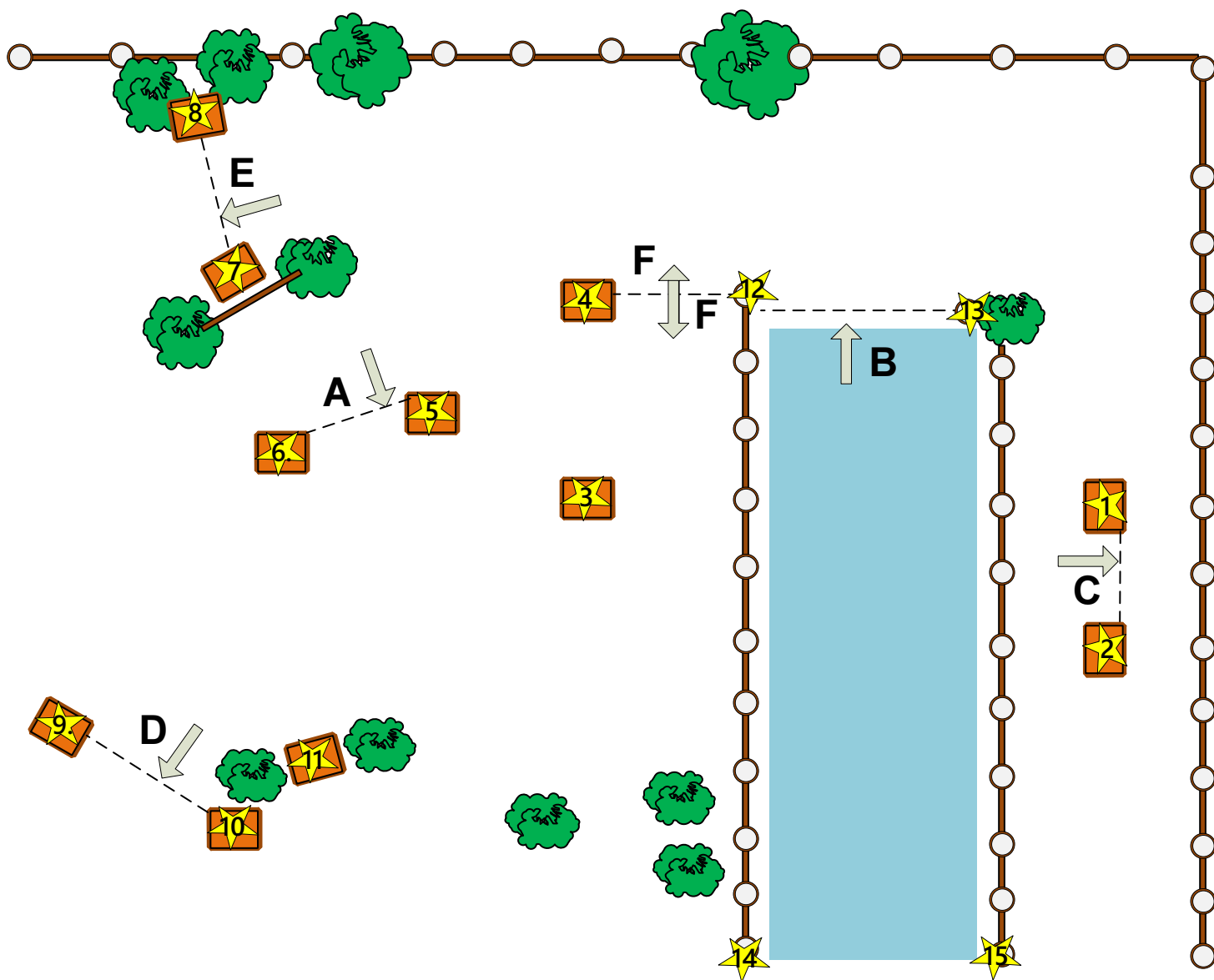
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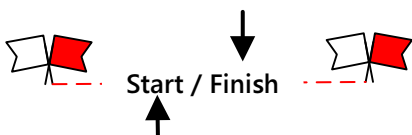
Obstacle

2

„VGH-Wäldchen“



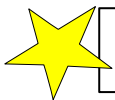
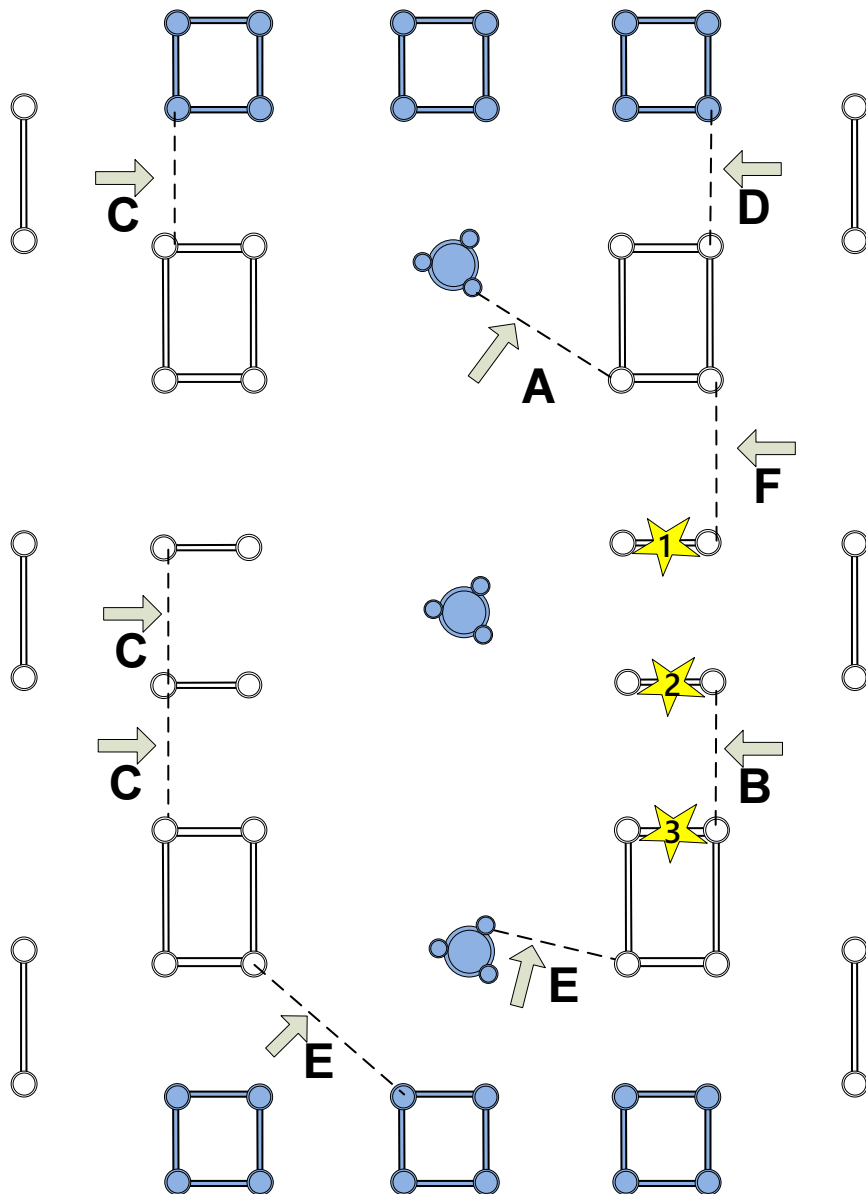
**= 15 abwerfbare Teile/
Knock Down**



Start / Finish

Michael Mayer | 

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= 3 abwerfbare Teile/
Knock Down



Start / Finish

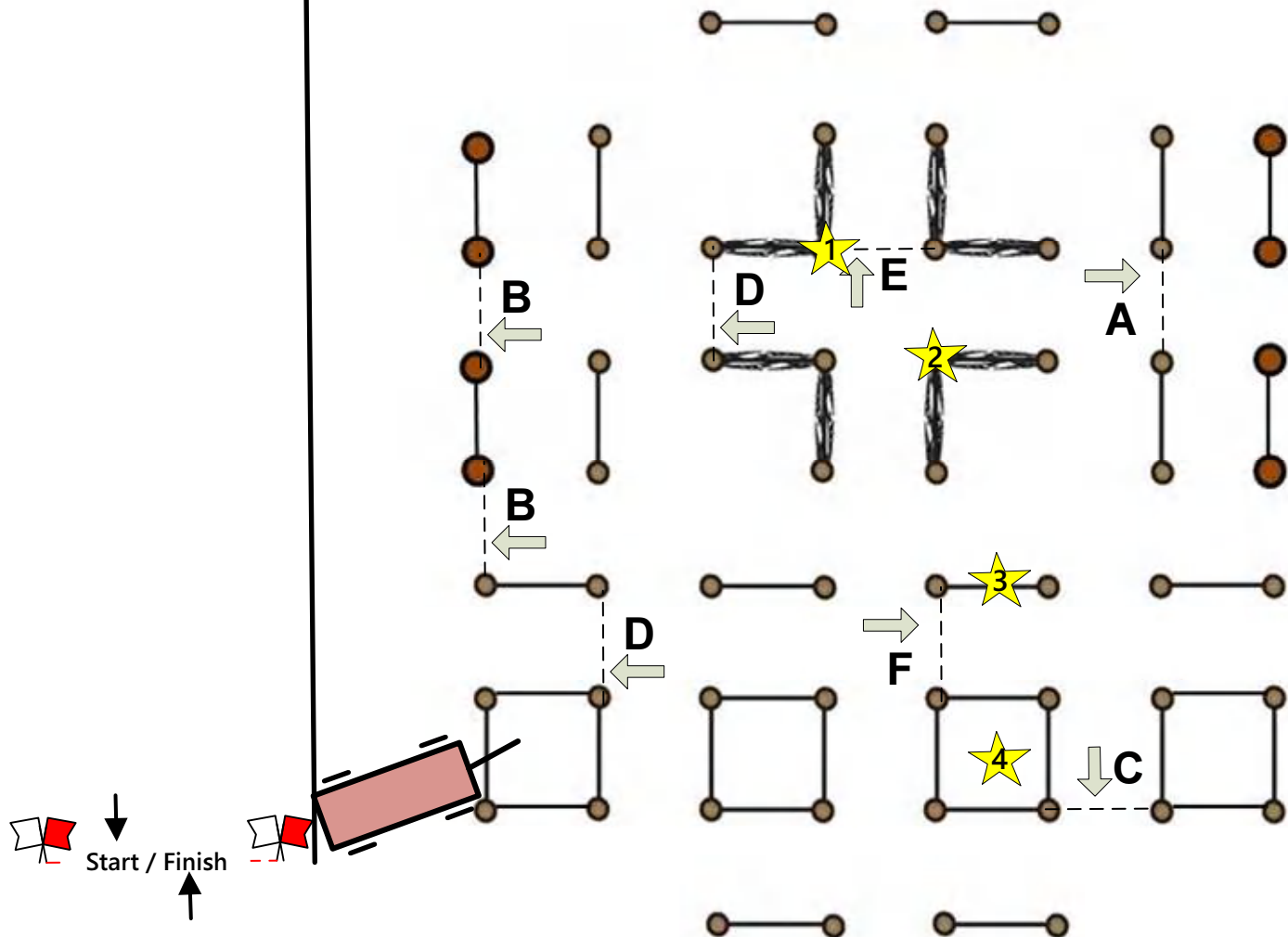


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*H*indernis *O*bstacle 4

„SCHULTE -
Heuerhaus“



= 4 abwerfbare Teile/
Knock Down

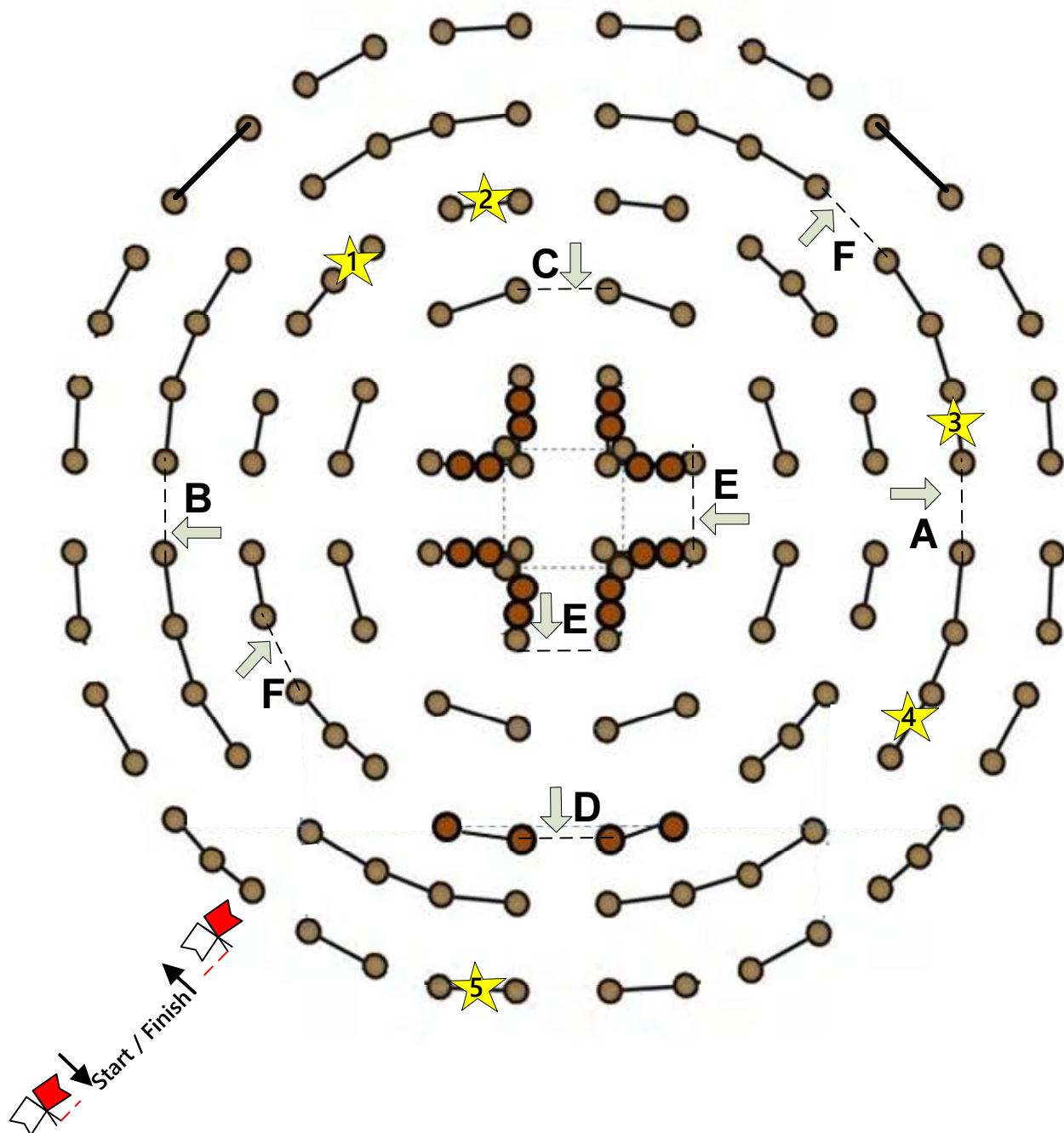
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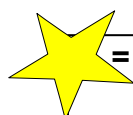


*H*_{indernis}
*O*_{bstacle} **5**

„GEWA - Turm“

CAI 3* only!

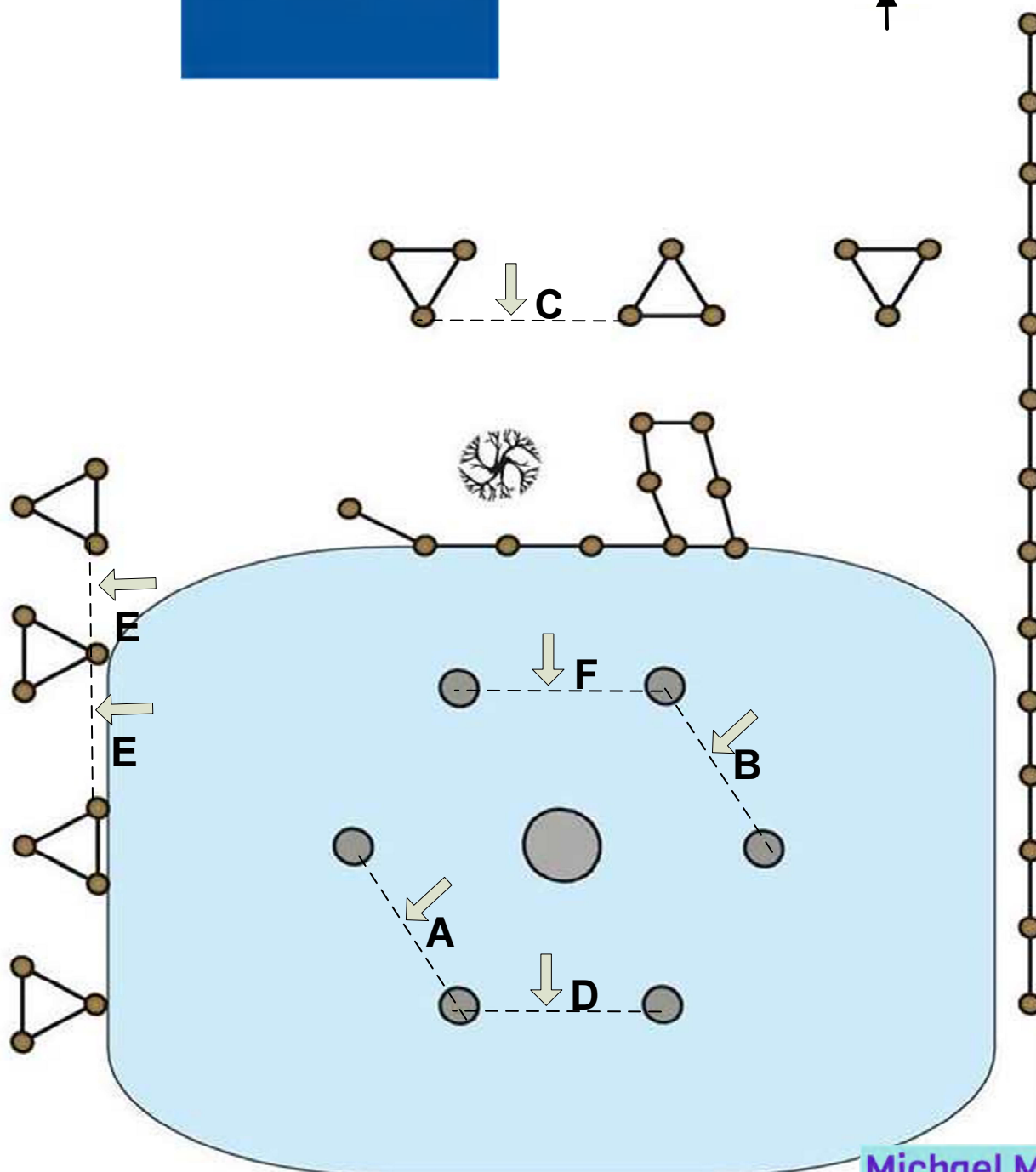
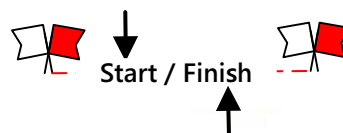


 = 4 abwerfbare Teile/
Knock Down

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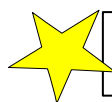
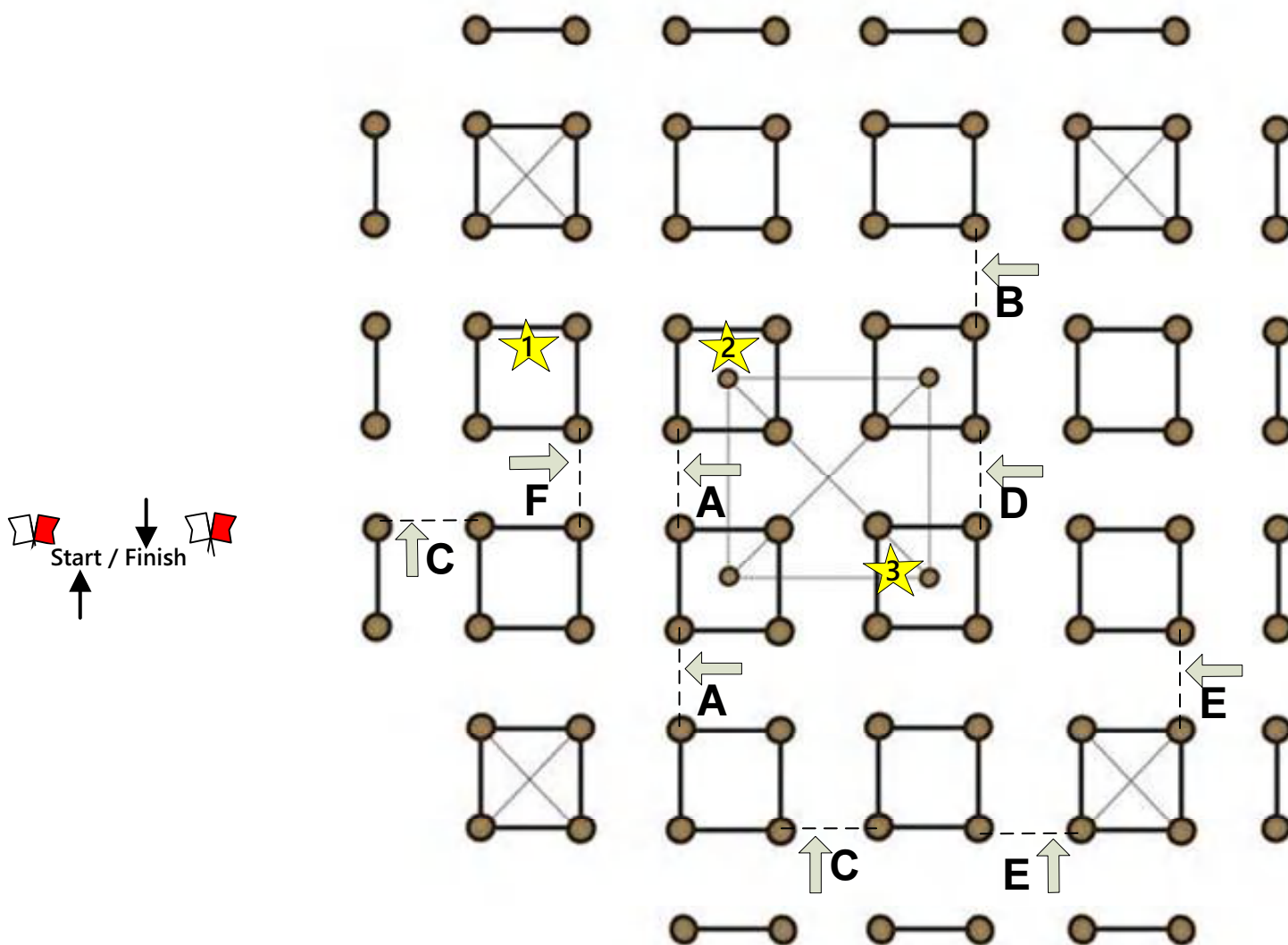
*H*indernis **6** *O*bstacle „Eichenwall“



Powered by:



*H*_{indernis} **7** *O*_{bstacle} „ASP - Pyramide“



= 3 abwerfbare Teile/
Knock Down